Tech Demo – FPS

Style:

* Low Poly (self-made models)

Features:

* First person controller
  + Movement
  + Crouching
* Gun Controller
  + Gun switching
  + Hitscanning
* Enemy Controller
  + Dummies with hitpoints
  + Different colliders, different damage
    - Body
    - Head
* Arena level
* Settings/Options
  + Change mouse sensitivity
  + Test options?